



Products: Rohde&Schwarz Smart Instruments™ Family300 (SM300, FS300, AM300)

Rohde&Schwarz

Smart Instruments™ Family300

Basic Programming Guide

Application Note

Introduction to the fundamentals of programming the R&S Smart Instruments™ Family 300 in different development environments.



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1 Introduction

Rohde&Schwarz provides instrument drivers available for all Smart Instruments™. These drivers allow you to access instruments from various programming environments under Microsoft Windows XP/2000. The "Smart Instruments™ Programming Guide" deals with programming the Smart Instruments™ Family300 utilising these drivers from within different programming languages (C/C++, Visual Basic, LabView, LabWindows/CVI). Use of this facility requires some basic prior knowledge of programming in the individual languages.

2 Basic Details about Smart Instruments™

The Smart Instruments™ Family300 is operated by remote control via the USB host port. This means that the operating system used for remote control purposes must provide in-house USB support. The drivers described below support the Microsoft Windows XP and Microsoft Windows 2000 operating systems.

Each Family300 instrument consists of two USB instruments, namely a measurement and/or generator module, and the system controller associated with the instrument platform in the power supply. A dedicated USB driver has to be installed in Windows for each of these USB instruments. Windows either asks you to install the appropriate device driver or continues automatically if a driver has already been installed for these instruments. The USB drivers are automatically installed in the Windows system when the instrument driver is installed (see 3 Installing Instrument Drivers).

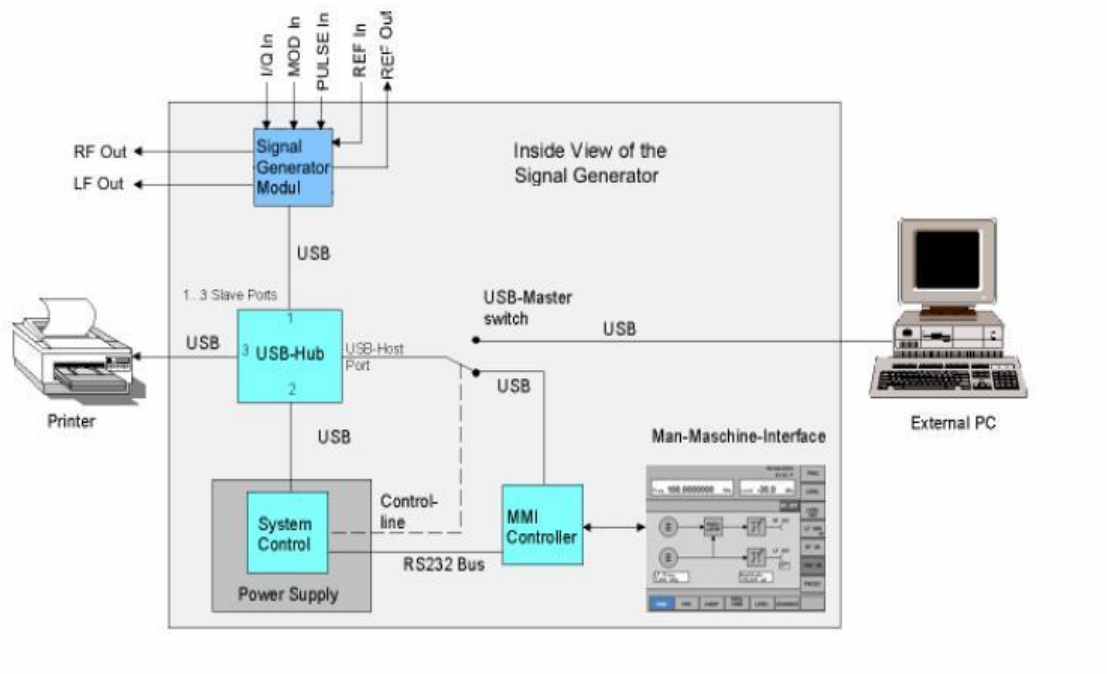


Figure 1: Configuration for Smart Instruments™ (SM300)

3 Installing Instrument Drivers

The instrument drivers can be obtained from the Rohde&Schwarz web site (<http://www.rohde-schwarz.de/drivers/overview.html>). The site contains the latest versions of the instrument drivers together with examples and installations notes.

The following should be noted when installing and using the drivers: if a VISA library has been installed on your PC, the instrument drivers are embedded in its directory structure (e.g. C:\VXIIPNP). If this is not the case, the path to be used must be specified on installation and must also be set in the development environments. The following document assumes that a VISA library has been installed; this is a component of all National Instruments development environments (e.g. LabWindows/CVI and LabView) and of Agilent VEE.

The Rohde&Schwarz web site offers you a choice of three different drivers for each instrument, but only two of the installation packages contain the complete drivers for control.

VXI Plug&Play Instrument Driver:

This driver package installs the basic driver together with all the necessary DLLs, LIBs and Include files, plus the Windows USB drivers, for operating the instrument concerned by remote control.

LabView:

The driver package is configured in the same way as the VXIplug&play instrument driver package, but in this case libraries for use within National Instruments LabView are also included (see VXIplug&play Instrument Driver).

LabWindows/CVI:

In contrast to the two packages mentioned above, this driver package contains only the LabWindows/CVI function panel (fp) file, the C sources, a ReadMe file and the Help files. However, to be able to use the instrument driver, one of the two packages mentioned above must be installed first.

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Directory structure:

After the instrument drivers are installed directory structures can differ, depending whether or not the VISA library is installed on your PC.

<u>With VISA</u>	<u>Without VISA (standard installation directory)</u>
<pre> VXIPNP ├── GWinNT ├── Kbase ├── VisaCom └── WinNT </pre>	<pre> RSSI ├── bin ├── Include ├── lib └── rssifs </pre>

In an installation with the VISA library you find the same directories and files in the sub-directory "WinNT" as you would find when VISA is not installed.

The following list of directories and files refers to the FS300 spectrum analyzer.

<u>Directory</u>	<u>Contents</u>
\bin	Instrument driver DLL (e.g. rssifs_32.dll)
\lib	Library files (e.g. rssifs.lib) \bc (Borland C) \msc (Microsoft C)
\include	Header files <ul style="list-style-type: none"> - rssitype.h (type declarations for the Smart Instruments™ for C) - SiControl.h (type declarations for the basic driver for C (internal to the driver)) - rssifs.h (FS300 type and function declarations for C) - rssifs.bas (FS300 type and function declarations for Visual Basic)
\Kbase	Empty by default
\rssifs	(in this case for the FS300) <ul style="list-style-type: none"> - license.pdf (license notices) - readme.txt (release notes) - rssifs.c (instrument driver sources) - rssifs.chm (HTML based Help) - rssifs.def (export description) - rssifs.fp (LabWindows/CVI front panel file) - RSSIFS.HLP (Windows Help)

	- UnInst.isu (uninstall information)
\GWinNT	LabView files - rssifs.chm (HTML based Help) - rssifs_xx.mnu (several LabView menu files) - rssifs.llb (LabView library)

4 Instrument Drivers

The Smart Instruments™ Family300 has instrument drivers which can be used within Windows in all programming languages that can access DLLs. The instrument drivers consist of different DLLs which carry out various control tasks. The USB driver `rssifs.sys` serves as an interface for Windows USB driver support. The SiControl DLL enables instrument-specific driver components to access measurement modules with the aid of a common interface. The instrument driver DLLs `rssixx_32.dll` (where `xx` stands for the particular instrument, e.g. `rssifs_32.dll` for the FS300 spectrum analyzer) provide the programmer with instrument-specific functions. The following sections cover these in particular.

5 Integrating Drivers into a Project

The following section describes how to use instrument drivers in different programming environments within Windows using an FS300 spectrum analyzer as an example. Since development environments change in the course of time, the integration sequence may also change with the advent of a new version. The programming environment version is therefore specified at the beginning of each section.

Visual C/C++

The following process refers to Microsoft Visual C++ 6.0.

To use the instrument driver in a Visual C++ project, you can proceed in either of two ways:

- Use the LIB file as the interface for the DLL
- Import the DLL with the aid of *LoadLibrary* in runtime

The functions of the instrument driver are available to be called in either method.

Using the LIB file

To use the LIB file as the interface for the DLL, the file must be integrated into the project. Do this by following the menu sequence Project->Project

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Settings->Link "Object/Library Modules" and entering the desired LIB file, e.g. rssifs.lib for the FS300 spectrum analyzer.

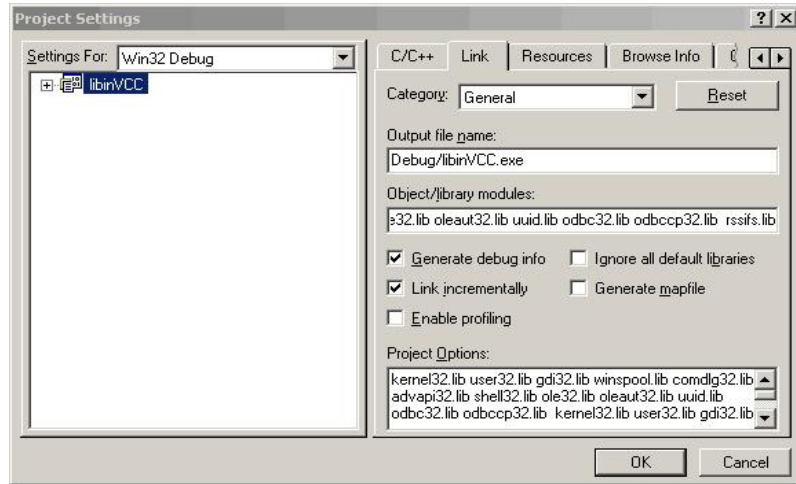


Figure 2: Adding the LIB file to the current project

The compiler must be notified of the path so that it can find the LIB file.

You therefore need to add a new search path for LIB files by using the menu sequence Tools->Options...->Directory. As mentioned above (section 3 Installing Instrument Drivers) the search path to the files can vary according to the type of installation.

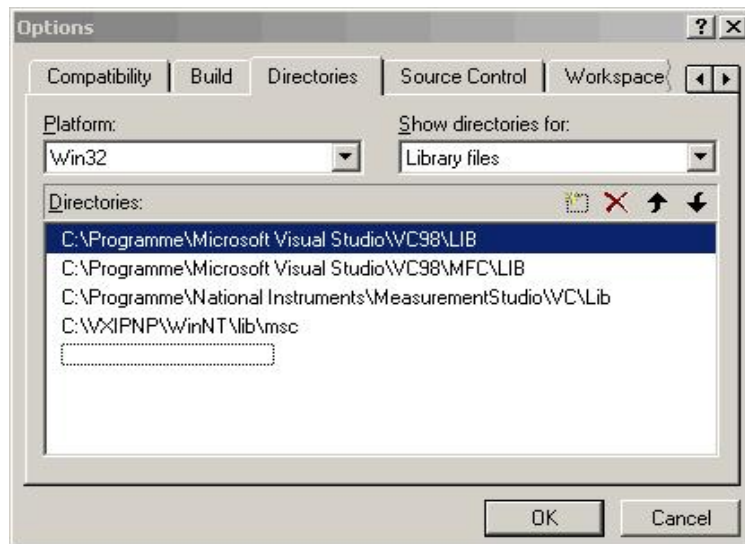


Figure 3: Adding the search path for LIB files

In order to declare the functions and data types of the instrument driver within your project, you must integrate the C header files into your project and define the Include path if this has not already been done. Do this by proceeding as described in the case of the LIB file, but in this case choose "Include files".

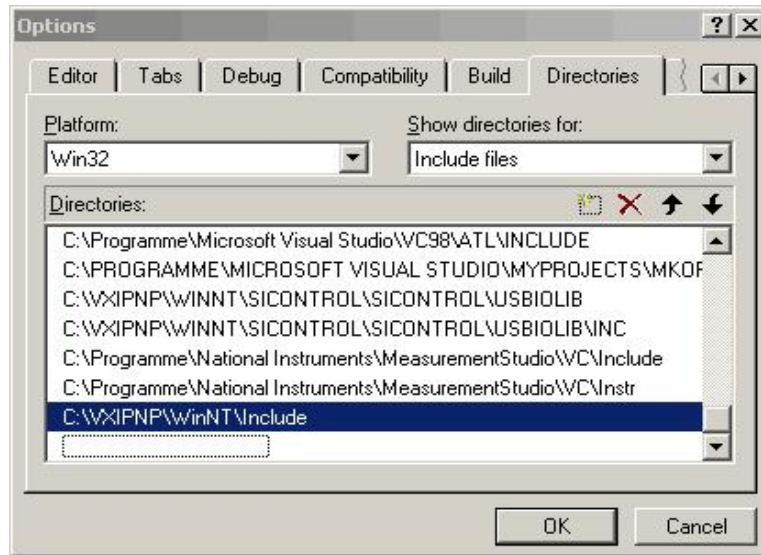


Figure 4: Adding the search path for C header files

The general settings for your Visual C++ project have now been entered.

The header files must now be integrated into those of your modules which are intended to call the driver functions. As usual in C and C++ this is done by using `#include`.

In order to declare the functions and data types, the two header files `rssixx.h` and `rssitypes.h` must be integrated (see also 9 Which Data Type to Use).

```
Example: #include <rssifs.h>
         #include <rssitypes.h>
```

Importing the DLL in runtime

DLLs are integrated during the runtime of the program. Note that in this case every function that is going to be used must be explicitly integrated, making this a very time-consuming method. The next section shows in principle how to do this, using the functions of `rssifs_32.dll` as an example.

The function `rssifs_init` is used to initialize an instrument. It is structured as follows:

```
ViStatus _VI_FUNC rssifs_init (ViRsrc resourceName, ViBoolean IDQuery,
                               ViBoolean          resetDevice,
                               ViPSession instrSession);
```

Information on data types can be found in file `rssitypes.h`.

Please note that the path to the header files must be specified in this case also (see 3 Installing Instrument Drivers).

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Example:

```
#include <rssitype.h>
#include <rssifs.h>
typedef ViStatus (RSSIFSINIT)(ViRsrc , ViBoolean ,ViBoolean ,
ViPSession );
HINSTANCE hInstance;
RSSIFSINIT* pFunction;
/* variables for function call */
ViRsrc resourceName = "USB::0xAAD::0x6::100015";
ViBoolean IDQuery = TRUE;
ViBoolean resetDevice = TRUE;
ViPSession instrSession= 0;
ViStatus Result = 0;

int main(int argc, char*argv[]){
hInstance=::LoadLibrary("c:\\VXIIPNP\\WinNT\\bin\\rssifs_32.dll");
pFunction = (RSSIFSINIT*)::GetProcAddress(hInstance,
"rssifs_init");
/* function call */
Result=(*pFunction)( resourceName, IDQuery, resetDevice,
&instrSession);
return(0); }
```

Visual Basic

The following process refers to Microsoft Visual Basic 6.0.

Integrating the reference

To integrate the instrument drivers as reference in Visual Basic, carry out the steps described below within your project. When you have created your new project you can use the menu sequence Project->References... to integrate the instrument drivers.

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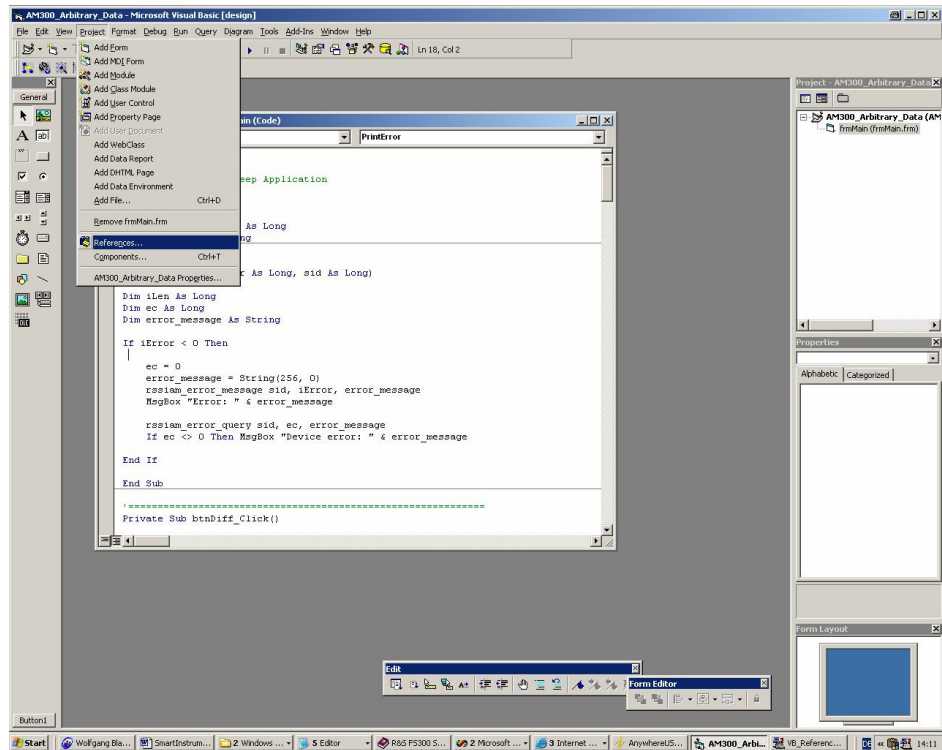


Figure 5: Integrating the reference

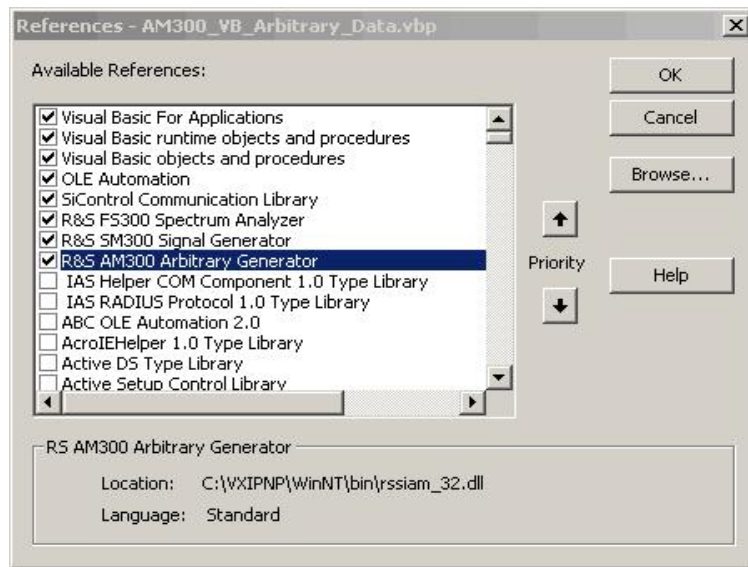


Figure 6: Selecting the reference

If the instrument drivers are not listed, use the Browse button to search for the DLL in the installation directory where the instrument driver is located (e.g. c:\VXIPNP\WinNT\bin\).

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The following DLLs are available:

Instrument driver	DLL name
FS300 spectrum analyzer	rssifs_32.dll
SM300 signal generator	rssism_32.dll
AM300 arbitrary/function generator	rssiam_32.dll

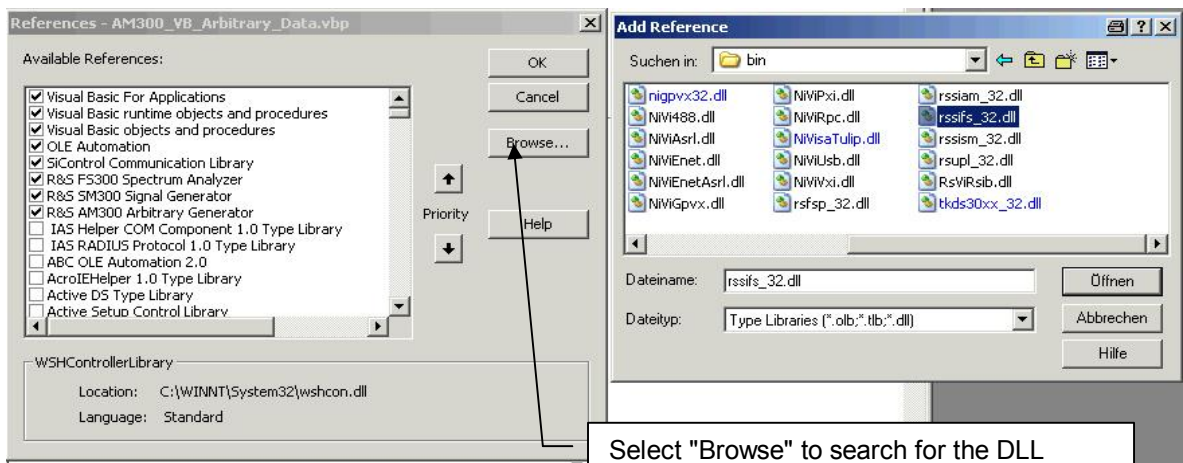


Figure 7: Searching for the reference

National Instruments LabView

The following process refers to National Instruments LabView Express 7.0.

In order to integrate the Family300 drivers as standard drivers in LabView, after installation of the LabView drivers it is necessary for the complete directory (with VISA: c:\VXIppn\GWIN\rssixx and without VISA: myinstallationdrive:\rssifs\LabView) to be copied to LabView directory "inst.lib". If LabView is already open, you must close it and re-open it in order to use the instrument drivers.

The drivers are then available in the block diagram at Functions->Input->Instruments Drivers.

National Instruments LabWindows/CVI

The following process refers to National Instruments LabWindows/CVI 7.0.

After installation of the LabWindows/CVI driver the fp (front panel) file can be included in the project. It is then available under "Instruments".

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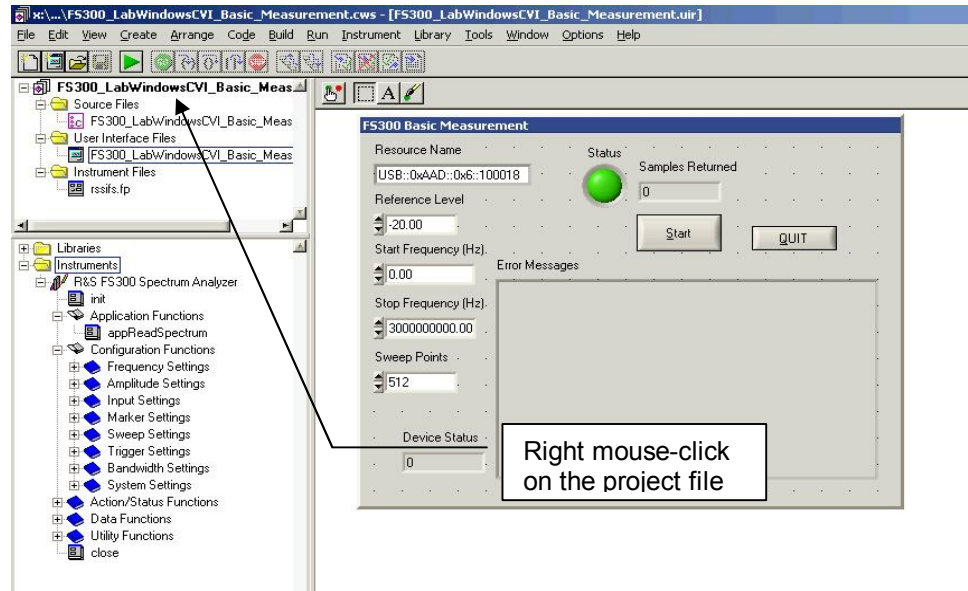


Figure 8: FS300 instrument in the project

Proceed as follows:

- Right mouse-click on the project file
- Select "Add file" -> in this case the fp file (e.g. select rssidfs.fp for the FS300 driver).

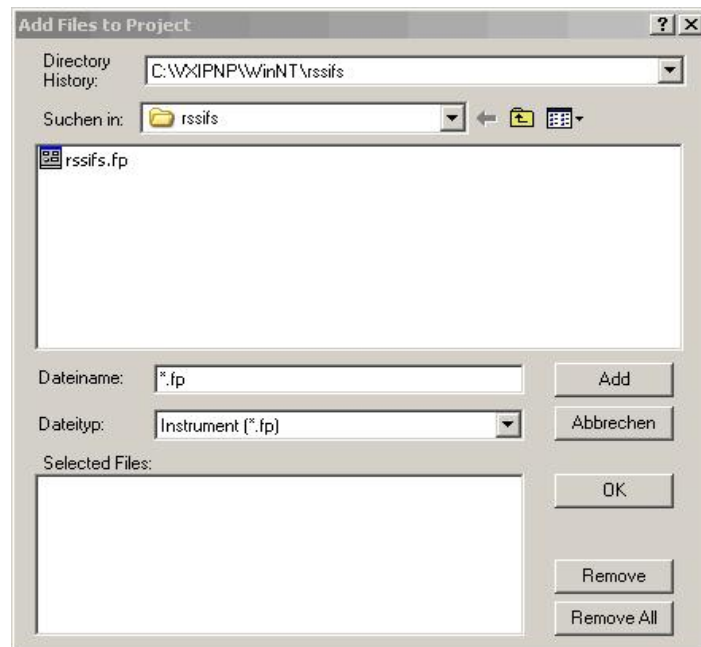


Figure 9: Adding the fp file to the project

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Agilent VEE

The following process refers to Agilent VEE Pro 7.0.

In order to use the driver under Agilent VEE, the instrument driver must be created with the aid of the "Instrument Manager" function.

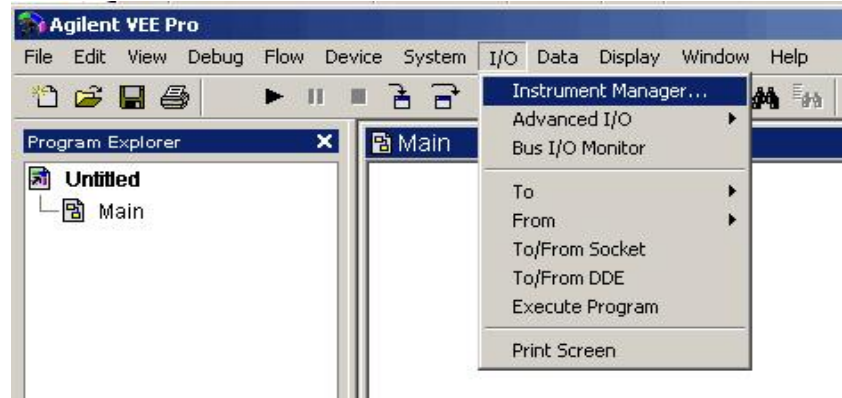


Figure 10 Agilent VEE Instrument Manager

A new instrument can be created in the "Instrument->Add.." submenu. The interface type plays no part in this and you can press OK to confirm.



Figure 11 Agilent VEE Add Interface/Device

The name and address of the instrument are specified in the next stage of entering settings (the interface type does not need to be set). Choose "Advanced" settings, to configure the instrument by selecting the Plug&play Driver tab. For example in this case you would need to select the driver for the FS300 (rssifs) from the "Plug&play Driver Name" list. You

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then need to enter its resource string or the virtual instrument name (see 7 "Resource String" and "Virtual Instrument Name").

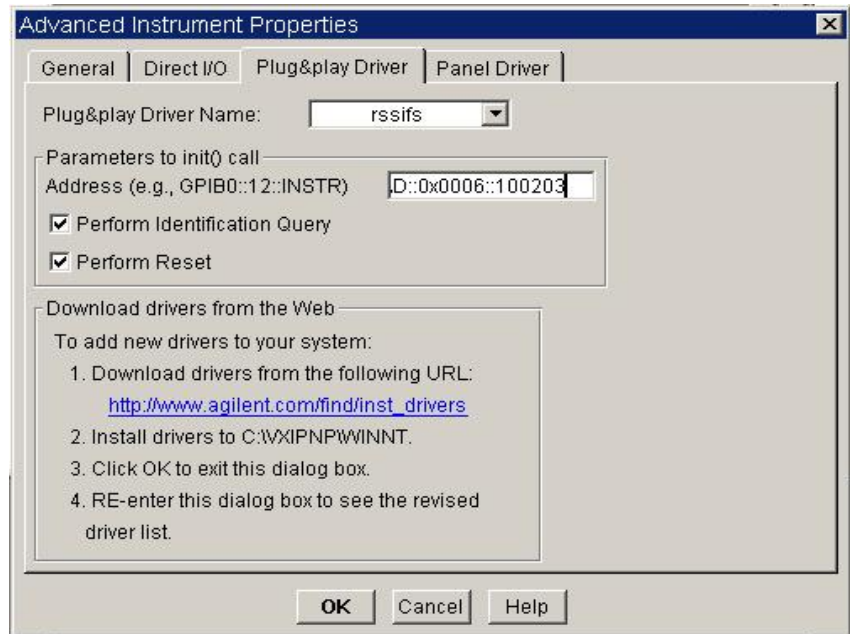


Figure 12 Agilent VEE Plug&play Driver

When the OK button is clicked the instrument is available in the Instrument Manager.

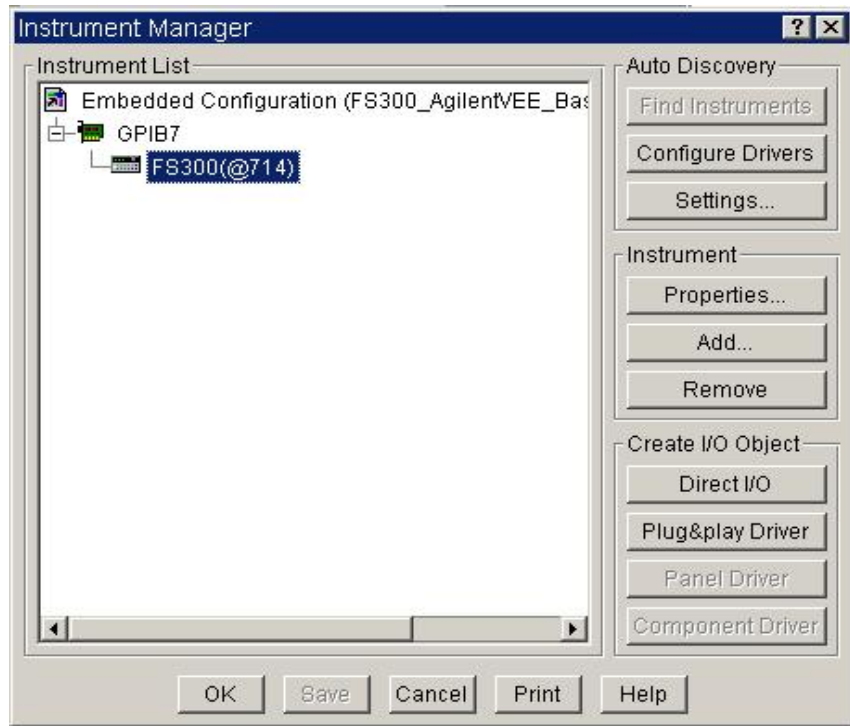


Figure 13 Agilent VEE Instrument Manager with the configured FS300

An FS300 object complete with all functions is then available on the Agilent VEE user interface via "Create I/O Object -> Plug&play Driver".



Figure 14 Agilent VEE FS300 object

6 Using "FS300 Basic Measurement" for the First Time

Now that the drivers are available under the individual development environments, the following sections deal with a typical application that has been programmed for all four development environments. Different mechanisms for inputs and outputs are used, depending on the development environment concerned.

What the application does

The application uses an FS300 to execute basic settings. The table shows the instrument driver functions with which the setting or action concerned is executed.

<u>Setting/action</u>	<u>Instrument driver function</u>
Opening the instrument	rssifs_init
Setting the reference level	rssifs_confRefLevel
Setting the start and stop frequency	rssifs_confStartStopFrq
Setting the resolution bandwidth and the video bandwidth (RBW and VBW)	rssifs_configureBandwidth
Stopping the measurement	rssifs_actAbort
Setting the sweep points per trace	rssifs_confSweepPoints
Starting the measurement	rssifs_actSendTrg
Reading off a trace	rssifs_readCompleteSweepData
Closing the instrument	rssifs_close

Tips on debugging the application

Drivers in the Smart Instruments™ Family300 are supplied along with a program called SiScan. This program enables developers to test the instrument settings whilst program development is in progress. This saves the effort involved in continually reading back the instrument settings within the application.

7 "Resource String" and "Virtual Instrument Name"

When initializing an instrument, an object known as a "resource string" is used for addressing (e.g. USB::0x0AAD::0x0006::100015 for an FS300 with the serial number 100015). A resource string comprises the following:

Resource string	USB::0x0AAD::0x0006::100015
Port	USB
Manufacturer (vendor) identification code (VID)	0x0AAD (Rohde&Schwarz)
Instrument identification code (PID)	0x0006 (FS300)
Serial number	100015 (serial number of the FS300)

When programming the Smart Instruments™ Family300 the instrument identification code and the serial number change in accordance with the instrument. The following table lists the instrument identification codes for the whole Smart Instruments™ Family300:

Instrument	Instrument identification code
AM300	0x0005
FS300	0x0006
SM300	0x0007

To simplify the task of exchanging instruments, such as in measurement systems, you have the option to enter logical instrument names. These are substitutes for resource strings in the form described above. The call to the function `rssixx_init` changes as follows when logical instrument names are in use:

	Initialising the instrument
USB::0x0AAD::0x0006::100015	<code>rssifs_init("USB::0x0AAD::0x0006::100015",...)</code>
Analyser1	<code>rssifs_init("Analyser1",...)</code>

Logical instrument names are set with the aid of the SiScan program.

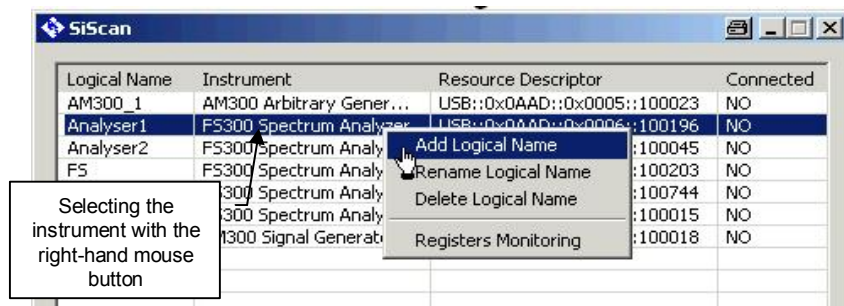


Figure 17 Adding a logical name via SiScan

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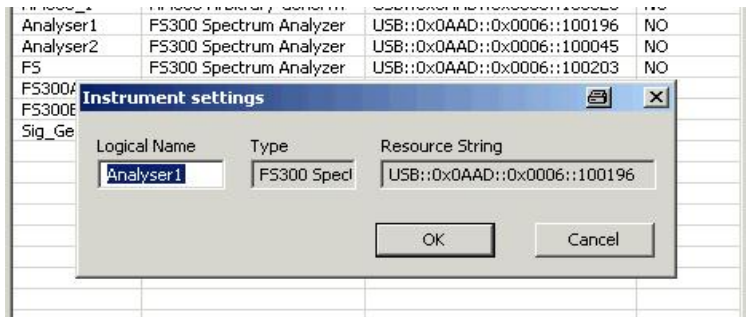


Figure 18 Entering the logical instrument name via SiScan

8 Where to Find Help on the Driver Functions

You can find online Help and sample demo programs for each driver.

Online Help

The Help files are installed along with the driver. Text-based Windows Help files (e.g. rssifs.hlp) and HTML-based Help (e.g. rssifs.chm) are included in the installation packages in each case.

Demo programs

To make it easier to start programming the instruments, demo programs and application notes for the various instruments (e.g. FS300, SM300 and AM300) are available via the Rohde&Schwarz home page under the keyword Smart Instruments™

<http://www.rohde-schwarz.com/appnotes/overview.html>

9 Which Data Type to Use

Information on data types can be found in file rssitype.h and in the table below. The data types in rssitype.h are based on the data types in the VISA standard. The instrument drivers can thus also be used in VISA-based applications. Please note in this respect that it is not permissible to integrate the type definitions from the file rssitype.h.

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VISA Data Type	ANSI C Binding	Visual Basic Binding	Description
ViUInt32	unsigned long	Long	A 32-bit unsigned integer.
ViPUInt32	ViUInt32 *	N/A	The location of a 32-bit unsigned integer.
ViAUInt32	ViUInt32 []	N/A	An array of 32-bit unsigned integers.
ViInt32	signed long	Long	A 32-bit signed integer.
ViPInt32	ViInt32 *	N/A	The location of a 32-bit signed integer.
ViAInt32	ViInt32 []	N/A	An array of 32-bit signed integers.
ViUInt16	unsigned short	Integer	A 16-bit unsigned integer.
ViPUInt16	ViUInt16 *	N/A	The location of a 16-bit unsigned integer.
ViAUInt16	ViUInt16 []	N/A	An array of 16-bit unsigned integers.
ViInt16	signed short	Integer	A 16-bit signed integer.
ViPInt16	ViInt16 *	N/A	The location of a 16-bit signed integer.
ViAInt16	ViInt16 []	N/A	An array of 16-bit signed integers.
ViUInt8	unsigned char	Integer/ Byte	An 8-bit unsigned integer.
ViPUInt8	ViUInt8 *	N/A	The location of an 8-bit unsigned integer.
ViAUInt8	ViUInt8 []	N/A	An array of 8-bit unsigned integers.
ViInt8	signed char	Integer/ Byte	An 8-bit signed integer.
ViPInt8	ViInt8 *	N/A	The location of an 8-bit signed integer.
ViAInt8	ViInt8 []	N/A	An array of 8-bit signed integers.
ViAddr	void *	Long	A type that references another data type, in cases where the other data type may vary depending on a particular context.
ViPAddr	ViAddr *	N/A	The location of a ViAddr.
ViAAddr	ViAddr []	N/A	An array of type ViAddr.

ViChar	char	Integer/ Byte	An 8-bit integer representing an ASCII character.
ViPChar	ViChar *	N/A	The location of a ViChar.
ViAChar	ViChar []	N/A	An array of type ViChar.
ViByte	unsigned char	Integer/ Byte	An 8-bit unsigned integer representing an extended ASCII character.
ViPByte	ViByte *	N/A	The location of a ViByte.
ViAByte	ViByte []	N/A	An array of type ViByte.
ViBoolean	ViUInt16	Integer	A type for which there are two complementary values: VI_TRUE and VI_FALSE.
ViPBoolean	ViBoolean *	N/A	The location of a ViBoolean.
ViABoolean	ViBoolean []	N/A	An array of type ViBoolean.
ViReal32	float	Single	A 32-bit single-precision value.
ViPReal32	ViReal32 *	N/A	The location of a 32-bit single-precision value.
ViAReal32	ViReal32 []	N/A	An array of 32-bit single-precision values.
ViReal64	double	Double	A 64-bit double-precision value.
ViPReal64	ViReal64 *	N/A	The location of a 64-bit double-precision value.
ViAReal64	ViReal64 []	N/A	An array of 64-bit double-precision values.
ViBuf	ViPByte	String	The location of a block of data.
ViPBuf	ViPByte	String	The location to store a block of data.
ViABuf	ViBuf []	N/A	An array of type ViBuf.
ViString	ViPChar	String	The location of a NULL-terminated ASCII string.
ViPString	ViPChar	String	The location to store a NULL-terminated ASCII string.
ViAString	ViString []	N/A	An array of type ViString.
ViRsrc	ViString	String	A ViString type that is further restricted to adhere to the addressing grammar for resources as presented in Section 3 of VPP-4.3.
ViPRsrc	ViString	String	The location to store a ViRsrc.
ViARsrc	ViRsrc []	N/A	An array of type ViRsrc.

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ViStatus	ViInt32	Long	A defined type that contains values corresponding to VISA-defined Completion and Error termination codes.
ViPStatus	ViStatus *	N/A	The location of a ViStatus.
ViAStatus	ViStatus []	N/A	An array of type ViStatus.
ViVersion	ViUInt32	Long	A defined type that contains a reference to all information necessary for the architect to represent the current version of a resource.
ViPVersion	ViVersion *	N/A	The location of a ViVersion.
ViAVersion	ViVersion []	N/A	An array of type ViVersion.
ViObject	ViUInt32	Long	The most fundamental VISA data type. It contains attributes and can be closed when no longer needed.
ViPObject	ViObject *	N/A	The location of a ViObject.
ViAObject	ViObject []	N/A	An array of type ViObject.
ViSession	ViObject	Long	A defined type that contains a reference to all information necessary for the architect to manage a communication channel with a resource.
ViPSession	ViSession *	N/A	The location of a ViSession.
ViASession	ViSession []	N/A	An array of type ViSession.
ViAttr	ViUInt32	Long	A type that uniquely identifies an attribute.
ViConstString	const ViChar *	String	A ViString type that is guaranteed to not be modified by any driver.

10 References

The following list contains a summary of the web sites and documents that deal with programming Smart Instruments™.

Drivers

[FS300 Spectrum Analyzer Driver](#)

[AM300 Arbitrary Waveform Generator Driver](#)

[SM300 Signal Generator Driver](#)

Web sites

Smart Instruments™ home page (<http://www.smartinstruments.de/>)

Rohde&Schwarz home page (<http://www.rohde-schwarz.de/>)

Rohde&Schwarz application notes (<http://www.rohde-schwarz.com/appnotes/overview.html>)

Rohde&Schwarz driver (<http://www.rohde-schwarz.com/drivers/overview.html>)

Additional information

National Instruments VISA (<http://www.ni.com/visa/>)

11 Appendix: Contact our hotline

Should you have any questions or ideas concerning the instrument please contact our hotline:

Phone : ++49-1805-124242

FAX : ++49-89-4129-13777

e-mail: CustomerSupport@rsd.rohde-schwarz.com

12 Keywords

USB	Universal Serial Bus (http://www.usb.org)
USB driver	This refers to a Windows specific driver that makes the basic communication with the instrument available to the Windows operating system via the USB.
Instrument driver	The instrument driver forms the interface between the USB driver and the controlling program. It provides instrument-specific control functions to the user/programmer.
VISA	This Virtual Instrument System Architecture (VISA) specification defined by the VXI Plug-n-Play Alliance is an important step in the direction of plug and play interoperability between test and measurement software, instruments and controllers. The VISA framework standardizes the I/O layer between instrument drivers and controllers and supports GPIB, GPIB-VXI, VXI, MXI, Ethernet TCP/IP and Serial bus controllers and interfaces.
PID	Product Identification (used in VISA resource string)
VID	Vendor Identification (used in VISA resource string)